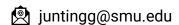
Junting "Cloud" Guo

Game Producer





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cloudguo.com

in www.linkedin.com/in/cloud-guo

About Cloud

Cloud is a dedicated and passionate video game producer from SMU Guildhall Cohort 33. He is a strategic thinker with quick problem-solving abilities. A servant leader who commits to fostering a positive team environment and building strong, collaborative, and trustworthy relationships between team members.

Education

SMU Guildhall 2023 - 2025

- Masters of Interactive Technology in Digital Game Development
 - **Production Specialization**
 - Minor in Software Development
 - Master Thesis: TBD

Washington University in St. Louis 2019 - 2023

- . Bachelor of Art in Architecture
- Minor in Human Computer Interaction
- Minor in Computer Science

Team Game Projects

Producer

June 2024 - December 2024

Mirror Phantom | SMU Guildhall | 22 Developers | UE 5.4

- First-person horror game in development.
- Collaborate sprint planning, scrum meeting with team leaders.
- Manage agile development process using JIRA. Adjusting plan/schedule for team members to mitigate potential risks.
- Assisted Localization process for multiple languages.

Art Producer

February 2024 - May 2024

Fastival | SMU Guildhall | 47 Developers | UE 5.3

- Carnival car racing game, available on steam.
- Organized 11 artists to complete milestones.
- Facilitated communication & created pipelines between artists, level designers, and programmers.
- Enhanced collaboration cross disciplines by forming and managing VFX & UI team.

Programmer

September 2023 – January 2024

Knight & Princess | SMU Guildhall | 4 Developers | Unity

- 2D strategy combat mobile game.
- Programmed combat system of the Knight consists of health, attack, and animation.
- ❖ Designed and Programmed the Knight's abilities (invincible shield, summon shadow knight).
- Helped with writing down GDD documents.

Interests

- Art
- 3D Model
- Handcrafting
- Writing Novels
- Film
- Esports
- Gaming
- Soccer

Language

· Chinese: Native

· English: Fluent

· Education and cultural background in both China and United States.

Skills

Agile

Google Suite

Management

Adobe Suite

Scrum

C++

JIRA &

Unity

Confluence

Architecture

Excel Certified

• Rhino 7

Microsoft

Blender

Office Suite

Miro

Game User

• Figma

Research

Perforce